

EDUCATION:

The Art Institute of Seattle, Seattle, Washington (2006 - 2009)

BFA in Game Art Design / GPA Major 3.6

Towson University, Baltimore, Maryland (2003 - 2006)

BS in Visual Communication /
Graphic Design / GPA Major 3.5

RECOGNITION:

2009 / Best Game Art and Design Portfolio Award / The Art Institute of Seattle

2008 / Winter / Deans List /
The Art Institute of Seattle

2007 / Leadership Program /
The Art Institute of Seattle

2006 / Best Graphic Design Portfolio Award / Towson University

LANGUAGE:

Proficient Chinese (Mandarin)

COMPUTER PROFICIENCY:

Technical:

AutoDesk Maya 2008

Pixologic Zbrush

AutoDesk 3ds Max 9

Adobe Photoshop

Headus

Unreal 3 Engine

Dreamweaver

Fireworks

Adobe After Effects

Proficient in both platforms,
Windows and Macintosh.

FOCUS:

Modeling & designing are my passions and each new creative challenge presents another opportunity for improvement.

EXPERIENCE:

ArenaNet

(May 2009 - October 2009)

Bellevue, Washington

Environment Artist | Prop Modeler for Guild Wars 2

ArenaNet is a computer MMORPG game developer. My duties as an environment artist prop modeler involved modeling, texturing, and reconcepting from concept art provided.

Monster Aquaria Network LLC

(October 2006 - December 2008)

Silver Spring, Maryland

Creative Designer | Marketing | Design

MonsterFishKeepers is the world's largest and most popular online fish community. My duties as a creative designer involved designing advertisements, t-shirt designing, logo refinement, and designing a variety of collateral pieces.

Art Services

(June 2005 - October 2005)

Baltimore, Maryland

Creative Designer | Design | Research | Print Collateral | Consulting

Art Services is a design firm located in Baltimore, Maryland. My duties as a creative designer involved designing booth, banners, signs, advertisements, web, and brochures.

University of Management and Technology

(July 2004 - September 2006)

Arlington, Virginia

Designer | Web Design | Print Design | Motion

University of Management and Technology is a private online institution. My duties as a designer involved creating conceptual web banners, using CSS to construct web pages, logo animation, logo refinement, photo rendering, and also booth designs for conventions.